

# (Genus) 2 > (Genus) 1

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Microsoft<sup>®</sup>  
**Research**



# Motivation

Elliptic (genus-1) curve cryptography is a standardized approach to instantiate public-key cryptography

The current standards are reasonably fast

Primitive	$g$	field char $p$	$\lceil \log_2(r) \rceil$	$10^3$ cycles
NISTp-256 [3]	$1$	$2^{256} - 2^{224} + 2^{192} + 2^{96} - 1$	256	658

[3] OpenSSL 1.0.1

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[1] D. J. Bernstein. Curve25519: New Diffie-Hellman speed records. PKC 2006

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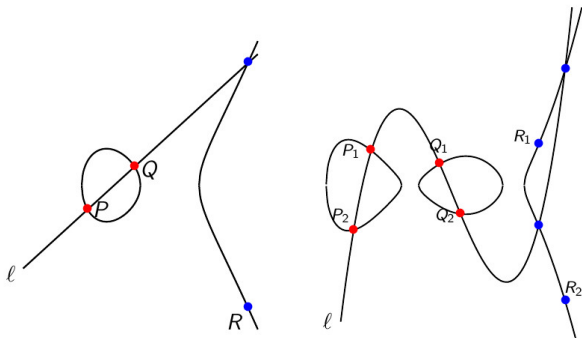
- People have studied Jacobians of hyperelliptic curves (genus  $g > 1$ ) curves in crypto
- This is considered insecure for  $g > 2$
- What about  $g == 2$ ?

[1] D. J. Bernstein. Curve25519: New Diffie-Hellman speed records. PKC 2006

[2] P. Longa and F. Sica. Four-dimensional Gallant-Lambert-Vanstone scalar multiplication. Asiacrypt 2012

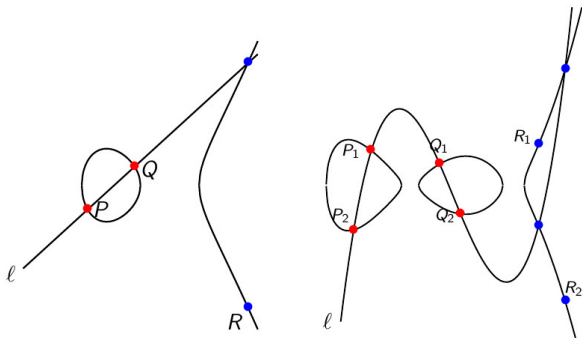
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## Genus 2: why bother?



**Disadvantage 1:** Point counting

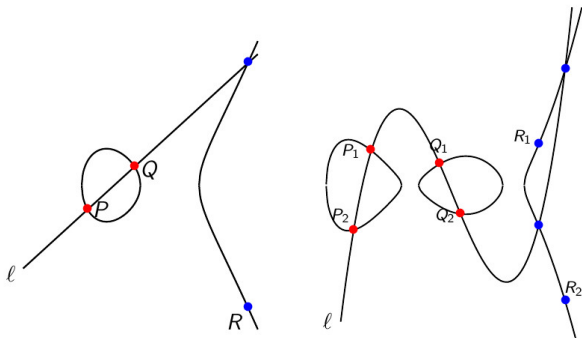
## Genus 2: why bother?



Generic methods for genus-2 point counting have become practical

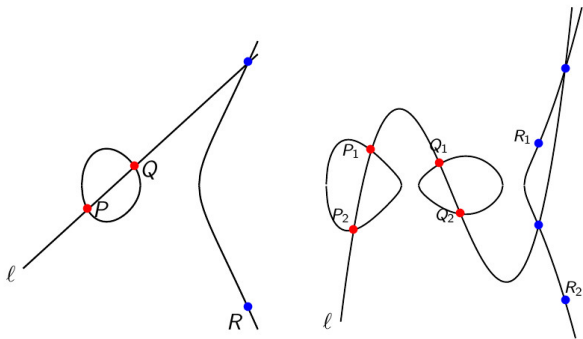
P. Gaudry and É. Schost. Genus 2 point counting over prime fields. J. Symb. Comput. 2012

## Genus 2: why bother?



**Disadvantage 2: Group Law**

## Genus 2: why bother?



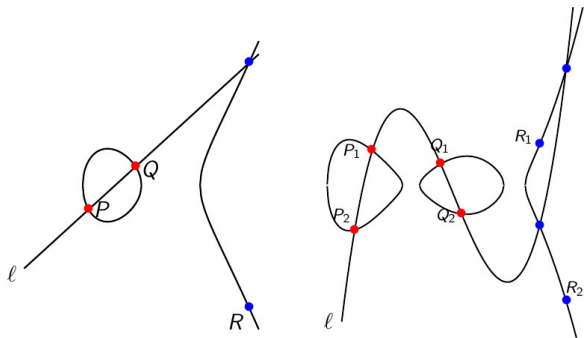
Elliptic:  $E : y^2 = x^3 + \dots$

Hyperelliptic:  $C : y^2 = x^5 + \dots$

- $\#E(\mathbb{F}_p) \approx \#\text{Jac}(C(\mathbb{F}_q))$  for  $q^2 \approx p$
- Elliptic curve 256-bit arithmetic **versus** genus-2 128-bit arithmetic



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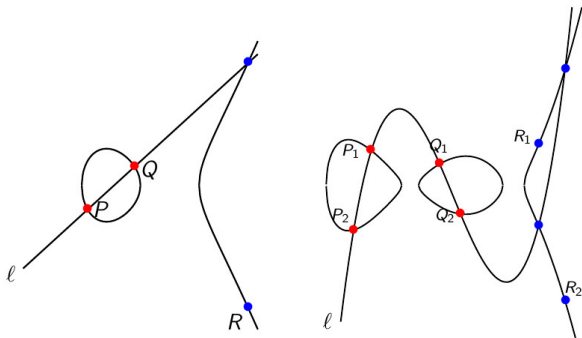


per bit:  $\approx 10 \times 256\text{-bit muls}$  vs.  $\approx 50 \times 128\text{-bit muls}$

- unfortunately:  $1 \times 256\text{-bit mul} < 5 \times 128\text{-bit mul}$

C. Costello and K. Lauter. Group law computations on Jacobians of hyperelliptic curves. SAC 2011

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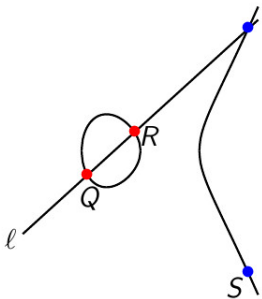
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- unfortunately:  $1 \times 256\text{-bit mul} < 5 \times 128\text{-bit mul}$
- But genus-1 estimate uses all the known tricks (genus-2's doesn't)

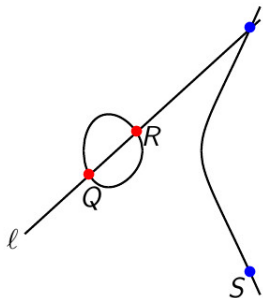
# 1. The Kummer surface

A wise man once said...

**Who needs the  $y$ -coordinate?**



## Who needs the $y$ -coordinate?



- Don't use  $(Q_x, Q_y)$  and  $(R_x, R_y)$  to get  $(S_x, S_y)$
- Instead, use  $Q_x, R_x, (Q - R)_x$  to get  $(Q + R)_x$
- Enough to define scalar multiplication: Montgomery ladder
- To compute  $[k]P$ , always keep  $Q = [n + 1]P, R = [n]P$ , so we have  $Q - R = P$

## The genus 2 analogue: the Kummer surface $\mathcal{K}$

- For  $P = (x_P, y_P)$ , Montgomery took  $P \mapsto P_x$  (two-to-one)
- There is a map  $\text{Jac}(C) \rightarrow \mathcal{K}$  that is two-to-one

$$\mathcal{K} : \quad (x^4 + y^4 + z^4 + t^4) + 2Exyzt - F(x^2t^2 + y^2z^2) \\ - G(x^2z^2 + y^2t^2) - H(x^2y^2 + z^2t^2) = 0$$

- We lose information, but on the other hand can enjoy beautiful symmetries that exist on  $\mathcal{K}$ ...

# The genus 2 analogue: the Kummer surface $\mathcal{K}$

- e.g. to get from  $P = (x, y, z, t)$ ,  $Q = (\underline{x}, \underline{y}, \underline{z}, \underline{t})$ ,  $P - Q = (\bar{x}, \bar{y}, \bar{z}, \bar{t})$   
to  $P + Q = (X, Y, Z, T)$

$$x' = (x^2 + y^2 + z^2 + t^2) \cdot (\underline{x}^2 + \underline{y}^2 + \underline{z}^2 + \underline{t}^2)$$

$$y' = (x^2 + y^2 - z^2 - t^2) \cdot (\underline{x}^2 + \underline{y}^2 - \underline{z}^2 - \underline{t}^2)$$

$$z' = (x^2 - y^2 + z^2 - t^2) \cdot (\underline{x}^2 - \underline{y}^2 + \underline{z}^2 - \underline{t}^2)$$

$$t' = (x^2 - y^2 - z^2 + t^2) \cdot (\underline{x}^2 - \underline{y}^2 - \underline{z}^2 + \underline{t}^2)$$

$$X = (x'^2 + y'^2 + z'^2 + t'^2) / \bar{x}$$

$$Y = (x'^2 + y'^2 - z'^2 - t'^2) / \bar{y}$$

$$Z = (x'^2 - y'^2 + z'^2 - t'^2) / \bar{z}$$

$$T = (x'^2 - y'^2 - z'^2 + t'^2) / \bar{t}$$

- $\mathcal{K}$  not a group, but “pseudo-group” - enough to define scalar multiplications via ladder (and do Diffie-Hellman)
- Total per bit (DBL+ADD) of scalar:  **$25 \times \mathbb{F}_p$  multiplications!**

D. V. Chudnovsky and G. V. Chudnovsky. Sequences of numbers generated by addition in formal groups and new primality and factorization tests. *Advances in Applied Mathematics*, 1986.

N. P. Smart and S. Siksek. A fast Diffie-Hellman protocol in genus 2. *Journal of Cryptology*, 1999.

P. Gaudry. Fast genus 2 arithmetic based on theta functions. *Journal of Mathematical Cryptology*, 2007.

## 2. GLV scalar decomposition

R. P. Gallant, R. J. Lambert, and S. A. Vanstone. Faster point multiplication on elliptic curves with efficient endomorphisms. CRYPTO 2001.



## 2. GLV scalar decomposition

### *d*-dimensional GLV

Decompose a  $k$ -bit scalar in  $d$  “mini-scalars” of bit-length  $O(\sqrt[d]{k})$

R. P. Gallant, R. J. Lambert, and S. A. Vanstone. Faster point multiplication on elliptic curves with efficient endomorphisms. CRYPTO 2001.

- Let  $p = 1 + 2^{64} - 2^{66} + 2^{68} - 2^{70} + 2^{72} + 2^{74} + 2^{76} - 2^{79} + 2^{127}$
- Consider the prime order (254-bit) Buhler-Koblitz curve:

$$C/\mathbb{F}_p : y^2 = x^5 + 17$$

- There is a map on  $C$ ,  $\phi : (x, y) \mapsto (\xi_5 x, y)$  where  $\xi_5^5 = 1$
- It induces a map on  $\text{Jac}(C)$  (Mumford coordinates):  
$$\phi : (u_1, u_0, v_1, v_0) \mapsto (\xi_5 u_1, \xi_5^2 u_0, \xi_5^4 v_1, v_0)$$
- For  $D \in \text{Jac}(C)$ ,  $\phi(D)$  is a scalar multiple  $[\lambda]D$  of  $D$
- Minimal polynomial  $\phi^4 + \phi^3 + \phi^2 + \phi + 1$ , so  $\phi^2(D)$  and  $\phi^3(D)$  will also be useful

- Take a random  $D = (u_1, u_0, v_1, v_0)$ , assume we have to compute the scalar multiplication by

$$k = 23477399837278936923599493713286470955314785798347519197199578120259089016680$$

- The endomorphism  $\phi$  corresponds to multiplication by

$$\lambda = 7831546867685512705297615980651794586753229241310765320406147783708756285646$$

- So (essentially) for free we get

$$D, \quad \phi(D) = [\lambda]D, \quad \phi^2(D) = [\lambda^2]D, \quad \phi^3(D) = [\lambda^3]D$$

- How best to combine the 4 scalar multiples? ... find the minimum  $k_0, k_1, k_2, k_3$  such that

$$[k]D = [k_0]D + [k_1]\phi(D) + [k_2]\phi^2(D) + [k_3]\phi^3(D)$$

# GLV: e.g. Buhler-Koblitz curves

- $k = 23477399837278936923599493713286470955314785798347519197199578120259089016680$
- Finding  $k_0, k_1, k_2, k_3$  s.t.  
 $[k]D = [k_0]D + [k_1]\phi(D) + [k_2]\phi^2(D) + [k_3]\phi^3(D)$   
involves solving a shortest-vector problem
- We use algorithm from [1], so that in  $\approx 20 \times \mathbb{F}_p$  mults, we get

$$k_0 = -6344646642321980551 \quad (63 \text{ bits})$$

$$k_1 = -3170471730617986668 \quad (62 \text{ bits})$$

$$k_2 = -4387949940648063094 \quad (62 \text{ bits})$$

$$k_3 = 3721725683392112311 \quad (62 \text{ bits})$$

- How to proceed?

[1] Y.-H. Park, S. Jeong, and J. Lim. Speeding up point multiplication on hyperelliptic curves with efficiently computable endomorphisms. Eurocrypt 2002

Non-GLV:  $253\mathbf{D} + \approx 23\mathbf{A}$

$$[k]D = [k_0]D + [k_1]\phi(D) + [k_2]\phi^2(D) + [k_3]\phi^3(D)$$

# GLV - Arithmetic

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## Approach 1 - Vertical slices

Precompute for  $0 \leq i < 2^4$ :  $L_i = \sum_{\ell=0}^3 \left[ \left\lfloor \frac{i}{2^\ell} \right\rfloor \bmod 2 \right] \phi^\ell(D)$

$j$ th bit: Add  $L_i$  for  $i = \sum_{\ell=0}^{d-1} 2^\ell \left( \left\lfloor \frac{k_\ell}{2^j} \right\rfloor \bmod 2 \right)$

Cost:  $\leq (62\mathbf{A} + 62\mathbf{D}) + (11\mathbf{A} + 3\mathbf{D})$

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## Approach 2 - Individual windowing

$d$  lookup tables:  $L_\ell(c) = [c]P_\ell$

$j$ th part:  $\sum_{\ell=0}^{d-1} \pm L_\ell \left( \left\lfloor \frac{k_\ell}{2^{wj}} \right\rfloor \bmod 2^w \right)$

Use  $\phi$  to get the other  $(d-1)$  lookup tables, cost =  $\delta$ .

4-bit signed windows, precomp:  $8\mathbf{D} + 7\mathbf{A}$

Cost:  $\approx 62\mathbf{D} + \lceil 63/5 - 1 \rceil (1 + 3)\mathbf{A} + \delta = 62\mathbf{D} + 48\mathbf{A} + \delta$

# Special primes I

- Practical point counting for genus-2
- Kummer surface, GLV decomposition
- Let's try to find some primes which allow fast reduction.

## NIST-like reduction

For instance primes of the form:  $2^s - c$  with  $0 \leq c < 2^{64}$ .

Example:  $s = 127$ ,  $c = 1$ . Let  $0 \leq a, b < 2^{127} - 1$

$c = a \cdot b = c_1 \cdot 2^{128} + c_0$  for  $0 \leq c_1, c_0 < 2^{128}$ .



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$c' = (c_0 \bmod 2^{127}) + 2 \cdot c_1 + \lfloor c_0/2^{127} \rfloor \equiv c \bmod 2^{127} - 1$

Now  $0 \leq c' < 2^{128}$ . Reduction requires no multiplications.

# Special primes II - Montgomery friendly primes

**Input:**

$$\left\{ \begin{array}{l} A = \sum_{i=0}^{n-1} a_i r^i, B, p, \mu \text{ such that} \\ 0 \leq a_i < r, 0 \leq A, B < r^n, \\ r^{n-1} \leq p < r^n, 2 \nmid p, \\ \gcd(r, p) = 1, \mu = -p^{-1} \pmod r, \end{array} \right.$$

**Output:**  $\left\{ \begin{array}{l} C \equiv A \cdot B \cdot r^{-n} \pmod p \\ \text{such that } 0 \leq C < r^n \end{array} \right.$

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1: C ← 0
2: for i = 0 to n - 1 do
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A. K. Lenstra. Generating RSA moduli with a predetermined portion. Asiacrypt 1998

M. Knežević, F. Vercauteren, and I. Verbauwhede. Speeding up bipartite modular multiplication. WAIFI 2010

T. Acar and D. Shumow. Modular reduction without pre-computation for special moduli. Microsoft Research, 2010

M. Hamburg. Fast and compact elliptic-curve cryptography. Cryptology ePrint Archive, Report 2012/309

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- $2^{127} - 1 = (2^{63} - 1)2^{64} + (2^{64} - 1)$

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- Let  $\lfloor p/r \rfloor$  have a special form
- $2^{127} - 1 = (2^{63} - 1)2^{64} + (2^{64} - 1)$
- $p = 1 + 2^{64} - 2^{66} + 2^{68} - 2^{70} + 2^{72} + 2^{74} + 2^{76} - 2^{79} + 2^{127} = (2^{63} - 27443)2^{64} + 1$
- $\rightarrow$  the modular reduction does not use multiplications

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# And now what?

- We can find cryptographically secure genus-2 curves

## Generic and $\{2,4\}$ -GLV

Kohels comprehensive Echidna database

Databases for Elliptic Curves and Higher Dimensional Analogues

<http://echidna.maths.usyd.edu.au/~kohel/dbs>

## Twist-Secure Kummer over $2^{127} - 1$

P. Gaudry and É. Schost. Genus 2 point counting over prime fields. J. Symb. Comput. 2012

- We have different options for fast reduction
- Let's compare to genus-1 implementations!

# Results

Primitive	$g$	field char $p$	$\lceil \log_2(r) \rceil$	$10^3$ cycles
curve25519	1	$2^{255} - 19$	253	182
Longa-Sica 2-GLV	1	$2^{256} - 11733$	256	145
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surf127eps	2	$2^{127} - 735$	251	236

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(b) generic127	2	$2^{127} - 1$	254	248
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(a) GLV-4-BK	2	$2^{64} \cdot (2^{63} - 27443) + 1$	254	156
(a) GLV-4-FKT	2	$2^{64} \cdot (2^{63} - 27443) + 1$	253	156
(a) GLV-2-FKT	2	$2^{64} \cdot (2^{63} - 27443) + 1$	253	220
(b) GLV-4-BK	2	$2^{128} - 24935$	256	164
(b) GLV-4-FKT	2	$2^{128} - 24935$	255	167
(b) GLV-2-FKT	2	$2^{128} - 24935$	255	261

# Results

Primitive	$g$	field char $p$	$\lceil \log_2(r) \rceil$	$10^3$ cycles
curve25519	1	$2^{255} - 19$	253	182
Longa-Sica 2-GLV	1	$2^{256} - 11733$	256	145
NISTp-256	1	$2^{256} - 2^{224} + 2^{192} + 2^{96} - 1$	256	658
surf127eps	2	$2^{127} - 735$	251	236
(a) generic127	2	$2^{127} - 1$	254	295
(b) generic127	2	$2^{127} - 1$	254	248
(b) generic128	2	$2^{128} - 173$	257	364
(a) Kummer	2	$2^{127} - 1$	251	139
(b) Kummer	2	$2^{127} - 1$	251	117
(b) Kummer	2	$2^{128} - 237$	253	166
(a) GLV-4-BK	2	$2^{64} \cdot (2^{63} - 27443) + 1$	254	156
(a) GLV-4-FKT	2	$2^{64} \cdot (2^{63} - 27443) + 1$	253	156
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- First implementation of GLV decomposition of genus-2 curves
- Fastest implementation of curve arithmetic at 128-bit security (side channel resistant for free)
- Improved formulas for “generic” hyperelliptic curves

## New family of curves: Kummer chameleons

- In DH protocols: can compute on the Kummer surface
- More complicated schemes: use GLV decomposition
- One curve for multiple purposes!

Open question: GLV decomposition on the Kummer surface?

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Open question: GLV decomposition on the Kummer surface?  
After Asiacrypt 2012, work-in-progress with Ben Smith;  
but all suggestions are more than welcome!